

RESOLUTION NO. 2025-XXXX

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF SAN MARCOS
AUTHORIZING A SOLE SOURCE CONTRACT WITH QUARTIC
SOLUTIONS LLC FOR GIS PROFESSIONAL SERVICES AND
DELEGATING AUTHORITY TO THE CITY MANAGER TO NEGOTIATE,
FINALIZE, AND EXECUTE SAID CONTRACT

WHEREAS, the City desires to obtain the services of a consultant to perform as-needed professional GIS Services; and

WHEREAS, in conformance with San Marcos purchasing requirements the City of San Marcos (City) may award a sole source contract which meets certain requirements; and

WHEREAS, City staff evaluated the requirements to issue a sole source contract and found that award of such a contract would be in the best interest of the City and provide for the logical follow-on services of Quartic Solutions; and

WHEREAS, the City did perform negotiations and analysis on submitted rates with the proposed consultant; and

WHEREAS, Quartic Solutions is a qualified firm and has represented the ability to perform services related to professional GIS services; and

WHEREAS, Quartic Solutions LLC, is a preferred partner of choice of ESRI, the City's GIS software provider, and ESRI is a critical provider for the operations of the City's GIS system; and

WHEREAS, to maintain business continuity and continue with efficiencies in Professional GIS Services, City staff recommends the award of a contract with Quartic Solutions LLC.

NOW, THEREFORE, BE IT RESOLVED, that the City Council of the City of San Marcos does hereby approve the proposed contract and authorizes the City Manager to negotiate, finalize, and execute a contract agreement with Quartic Solutions LLC for Professional GIS Services, for a total not-to-exceed amount of \$500,000.

PASSED, APPROVED, AND ADOPTED by the City Council of the City of San Marcos, California, this 22nd day of April 2025, by the following roll call vote:

AYES: COUNCILMEMBERS:
NOES: COUNCILMEMBERS:
ABSENT: COUNCILMEMBERS:

Rebecca D. Jones, Mayor
City of San Marcos

ATTEST:

Phillip Scollick, City Clerk
City of San Marcos